



## Blackhawk 2026 Summer 3D League Schedule

Two Archer Teams: 12 weeks

Thursday April 30  
Thursday May 7  
Thursday May 14  
Thursday May 21  
Thursday May 28  
Thursday June 4

Thursday June 11  
Thursday June 25  
Thursday July 9  
Thursday July 16  
Thursday July 23  
Thursday July 30

- The official league night is Thursday. Snacks and food will be available after shooting with donations being accepted to cover costs. However, for convenience, if you can't make Thursday, a score can be posted until sunset the following Monday. (The next week's course will then be set sometime before 4:00 pm Thursday). Except for the weeks of 6-15, and 6-30 when rounds must be posted earlier (exact times to be determined) to give tournament directors time to set up for the June 3D tournament and the Traditional Fiesta-3D tournament, the following weekends.
- The cost for the entire 12-week Summer 3D League is: Blackhawk members \$70, non-members \$90 and 13 to 15 year old archers are \$40. Under 13-year-old archers are free. Sign up and payments can be made from Blackhawk's website using:  
<https://form.jotform.com/260614741421146>
- There will be 2 sets of stakes, 16 targets per week, with adult and youth / beginner / traditional distance markers. You may choose to shoot from either stake but if you start at the longer adult distance you can't move to the shorter distance stake, but can start at the shorter distant stake and then move back for more of a challenge. Scoring will be by handicap, using averages, so all levels of archery proficiency have a chance to win. The 2 archer teams can consist of youth – youth, adult – adult or adult – youth. League fees also include one practice round, between scoring rounds, per week, then the \$5.00 fee will apply. The scoring round must be posted first.

**Note: Non-league participants must pay \$5.00 to shoot a 3D round**

For more information call Jamie Zahalka at 608 513-1454 or [jdzahalka@gmail.com](mailto:jdzahalka@gmail.com)  
(A text or call would be best, especially if time sensitive).